

DSO 2019 WESTERN DRESSAGE - MUSICAL FREESTYLE INTRO

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NOTE:
Elements which must be performed on both hands are so indicated by an L | R under "Preliminary Notes." Omitted compulsory elements receive a "0" and are averaged into the "Judge's Marks." Judges marks for Technical Correctness must be given in half points or full points (no tenths). All jog work may be ridden sitting or rising. All lateral movements must be at least 12 meters continuous.

ARENA SIZE:
To be ridden in a Large Arena (60m x 20m)
MAXIMUM RIDE TIME:
5:00 (Large)

TECHNICAL CORRECTNESS

*COEFFICIENT

	COMPULSORY ELEMENTS	POSSIBLE POINTS	PRELIMINARY NOTES	JUDGE'S MARK	*	TOTAL	REMARKS
1.	Free walk straight line	10			2		
2.	Working walk on diagonal line	10					
3.	20m circle working walk	10					
4.	20m circle in working jog	10	L R				
5.	Halt 4 Seconds. Proceed working walk	10	L R		2		
6.	One loop 5m off the track	10	L R				
7.	Transitions	10					
8.	Halts at beginning and end of test	10					
9.	Gaits – freedom and regularity	10					
10.	Impulsion – desire to move forward with supple back and steady tempo	10					
11.	Willing cooperation - the horse accepts the aids and influence of the rider with attention and confidence	10			2		

Further Remarks:

Total Technical Correctness:

Deductions (Forbidden Movements):
Final Technical Correctness:
(140 Total Possible)

Total of points and coefficients above	Forbidden and Above the Level Movements will incur a deduction of 4 points per incidence from total.
Subtract from total	
Subtotal minus any deductions	

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NOTE:
Non-compulsory movements are rewarded or penalized under "Choreography" and or "Degree of Difficulty" (Artistic). Judge's marks for Artistic Merit may be given in one tenth (.1) increments.

ENTRY NO:

ARTISTIC MERIT

	COMPULSORY ELEMENTS	POSSIBLE POINTS	JUDGE'S MARK	COEFFICIENT	TOTAL	REMARKS
1.	Harmony between horse and rider	10		4		
2.	Choreography - use of the arena, design cohesiveness, balance and creativity	10		3		
3.	Degree of difficulty	10		1		
4.	Music - suitability, seamless, cohesiveness	10		3		
5.	Interpretation - music expresses gaits, use of phrasing and dynamics	10		3		

Total Artistic Merit:

Total of points and coefficients above

CLEARLY ALLOWED

- Free walk
- Working walk
- Working walk circle no smaller than 20m
- Jog circle no smaller than 20m
- Jog-Walk-Jog
- Halt

CLEARLY FORBIDDEN

- Anything not clearly allowed
- Compulsory movements in any higher level

FORBIDDEN and ALLOWED:

The accompanying list serves as a guideline of elements, figures and transitions. Performing anything forbidden will result in a deduction of four points for each illegal element from the total technical correctness score. Reoccurrences of the same element will not incur further deduction.

Deductions (Overtime Deductions):

Final Artistic Merit:
(140 Total Possible)

Final Technical Correctness:
(140 Total Possible)

FINAL SCORE
(280 Total Possible)

PERCENTAGE
(Final Score divided by 280)

Subtract from total

Subtotal minus any deductions

Overtime penalty will incur a deduction of 1 point from Total Artistic Merit

IN CASE OF A TIE:
The Higher Total Score for Final Artistic Merit will break the tie.

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JUDGING MUSICAL FREESTYLE

ABOVE THE LEVEL / FORBIDDEN MOVEMENTS: Movements “above the level” are penalized by a four point deduction from the total for Technical Correctness for each illegal movement, but not for each recurrence of the same movement.

HALT AND SALUTE: At the beginning and end of a Freestyle test, a halt with a salute is compulsory. The halt must be executed facing “C.” The halts and transitions are judged.

MAXIMUM AND MINIMUM TIME LIMITS: The DSO Musical Freestyle has a maximum time limit for each level stated on the test score sheet. There is no minimum time. Timing and judging commence when the horse moves off after the entry salute and ceases at the final salute. Movements executed after the time limit are not scored.

TIME OF ENTRY: The rider must enter the arena within twenty (20) seconds of the start of the music, or may be eliminated at the discretion of the judge.

TIME LIMIT DEDUCTIONS: One (1) point is deducted from the total for Artistic Merit for exceeding the time limit. There is no minimum time, or specified deduction.

POINTS (Full, Half, Tenths): Judges marks for Technical Correctness must be given in half-points or full points. Artistic Impression may be given in one-tenth (0.1) increments.

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Horse	
Rider	
Number	Date
Competition	
Purpose: The horse is supple and moves freely forward in a clear steady rhythm accepting light contact with the bit. The horse demonstrates understanding of the aids and calm acceptance of the bridle; greater emphasis is placed on relaxation, harmony and rideability. All jog work may be ridden sitting or rising.	
Technical Score:	_____
Artistic Score:	_____
Final Score:	_____ (280 TOTAL POSSIBLE)
Percentage:	_____
Name of Judge	
Signature of Judge	